**Identification: (Sa ubos magtuon)**

1. \_\_\_\_\_\_\_\_\_\_\_\_– an organized collection of structured information, or data, typically stored electronically in a computer system.
2. \_\_\_\_\_\_\_\_\_\_\_\_– serves as an interface between the database and its end-users or programs, allowing users to retrieve, update, and manage how the information is organized and optimized.
3. \_\_\_\_\_\_\_\_\_\_\_\_– a set of one (1) or more computer programs that serves as an intermediary between the user and the DBMS.
4. \_\_\_\_\_\_\_\_\_\_\_\_- unsophisticated users who interact with the system by using predefined user interfaces, such as web or mobile applications.
5. \_\_\_\_\_\_\_\_\_\_\_\_- computer professionals who write application programs.
6. \_\_\_\_\_\_\_\_\_\_\_\_- interact with the system without writing programs.
7. \_\_\_\_\_\_\_\_\_\_\_\_– involves database design and construction on how the databases will operate and function within existing structures and location.
8. \_\_\_\_\_\_\_\_\_\_\_\_– a database that supports data located at a single site.
9. \_\_\_\_\_\_\_\_\_\_\_\_– a collection of multiple interconnected databases, spread physically across various locations.
10. \_\_\_\_\_\_\_\_\_\_\_\_– data that are stored in relational databases.
11. \_\_\_\_\_\_\_\_\_\_\_\_ - NoSQL stands for?
12. \_\_\_\_\_\_\_\_\_\_\_\_– data that exist in its original (raw) state that can come in all shapes and sizes.
13. \_\_\_\_\_\_\_\_\_\_\_\_– individual data items of the same type may have different sets of attributes.
14. \_\_\_\_\_\_\_\_\_\_\_\_– a computer language for storing, manipulating, and retrieving data stored in a relational database.
15. \_\_\_\_\_\_\_\_\_\_\_\_- generally used to describe a new generation of DBMS that is not based on the traditional relational database model and has been developed to address the challenges represented by Big Data.
16. \_\_\_\_\_\_\_\_\_\_\_\_- Incorporates and builds on the concepts and principles of Structured Query Language (SQL) and NoSQL systems.
17. \_\_\_\_\_\_\_\_\_\_\_\_- T-SQL stands for?
18. \_\_\_\_\_\_\_\_\_\_\_\_- A database that stores object rather than data as individual relations.
19. \_\_\_\_\_\_\_\_\_\_\_\_- Designed to facilitate the exchange of structured documents.
20. \_\_\_\_\_\_\_\_\_\_\_\_– a combination of SQL along with the procedural features of programming languages.
21. \_\_\_\_\_\_\_\_\_\_\_\_ - A Microsoft’s and Sybase’s extension of SQL that adds and declare variables, support transaction control, error and exception handling, and row processing to SQLs existing functions.
22. \_\_\_\_\_\_\_\_\_\_\_\_– an open-source object-relational database system that uses and extends the SQL language.
23. \_\_\_\_\_\_\_\_\_\_\_\_ – an open-source SQL relational database management system that was developed and supported by Oracle.
24. \_\_\_\_\_\_\_\_\_\_\_\_ – a relational database management system contained in a C programming library.
25. \_\_\_\_\_\_\_\_\_\_\_\_– used to define a set of SQL statements that execute together.
26. \_\_\_\_\_\_\_\_\_\_\_\_– used to declare a variable in SQL server. Variable names have to start at “@”.
27. \_\_\_\_\_\_\_\_\_\_\_\_– used to assign a value(s) to a variable.
28. \_\_\_\_\_\_\_\_\_\_\_\_– converts an expression of one data type to another.
29. \_\_\_\_\_\_\_\_\_\_\_\_– allows users to return a pre-defined message or value.
30. \_\_\_\_\_\_\_\_\_\_\_\_- is the extension of IF-ELSE statement.
31. \_\_\_\_\_\_\_\_\_\_\_\_– consists of a try block followed by one or more catch clauses, which specify handlers f or different exceptions.
32. \_\_\_\_\_\_\_\_\_\_\_\_- specify a block of code to be executed, if the returning condition is true.
33. \_\_\_\_\_\_\_\_\_\_\_\_- specify a block of code to be executed, if the returning condition is false.
34. \_\_\_\_\_\_\_\_\_\_\_\_- specify a new condition to test, if the previous returning condition is false.
35. \_\_\_\_\_\_\_\_\_\_\_\_- loops through a block of code as long as a specified condition is true.
36. \_\_\_\_\_\_\_\_\_\_\_\_- allows the user to apply multiple conditions to perform different sets of actions.

**Answer Key:**

1. **Database** – an organized collection of structured information, or data, typically stored electronically in a computer system.
2. **Database Management System (DBMS)** – serves as an interface between the database and its end-users or programs, allowing users to retrieve, update, and manage how the information is organized and optimized.
3. **Database Application** – a set of one (1) or more computer programs that serves as an intermediary between the user and the DBMS.
4. **Naive users** - unsophisticated users who interact with the system by using predefined user interfaces, such as web or mobile applications.
5. **Application programmers** - computer professionals who write application programs.
6. **Sophisticated users** - interact with the system without writing programs.
7. **Database System Architecture** – involves database design and construction on how the databases will operate and function within existing structures and location.
8. **Centralized database system** – a database that supports data located at a single site.
9. **Distributed database system** – a collection of multiple interconnected databases, spread physically across various locations.
10. **Structured Data** – data that are stored in relational databases.
11. **“Not only SQL"** - NoSQL stands for?
12. **Unstructured Data** – data that exist in its original (raw) state that can come in all shapes and sizes.
13. **Semi-structured Data** – individual data items of the same type may have different sets of attributes.
14. **SQL (Structured Query Language)** – a computer language for storing, manipulating, and retrieving data stored in a relational database.
15. **NoSQL** - generally used to describe a new generation of DBMS that is not based on the traditional relational database model and has been developed to address the challenges represented by Big Data.
16. **NewSQL** - Incorporates and builds on the concepts and principles of Structured Query Language (SQL) and NoSQL systems.
17. **"Transact- SQL"** - T-SQL stands for?
18. **Object-Oriented database** - A database that stores object rather than data as individual relations.
19. **XML (Extensible Markup Language)** - Designed to facilitate the exchange of structured documents.
20. **PL-SQL** – a combination of SQL along with the procedural features of programming languages.
21. **T-SQL** - A Microsoft’s and Sybase’s extension of SQL that adds and declare variables, support transaction control, error and exception handling, and row processing to SQLs existing functions.
22. **PostgreSQL** – an open-source object-relational database system that uses and extends the SQL language.
23. **MySQL** – an open-source SQL relational database management system that was developed and supported by Oracle.
24. **SQLite** – a relational database management system contained in a C programming library.
25. **BEGIN/END** – used to define a set of SQL statements that execute together.
26. **DECLARE** – used to declare a variable in SQL server. Variable names have to start at “@”.
27. **SET or SELECT** – used to assign a value(s) to a variable.
28. **CAST** – converts an expression of one data type to another.
29. **PRINT** – allows users to return a pre-defined message or value.
30. **CASE** - is the extension of IF-ELSE statement.
31. **TRY-CATCH** – consists of a try block followed by one or more catch clauses, which specify handlers f or different exceptions.
32. **IF-ELSE** - specify a block of code to be executed, if the returning condition is true.
33. **ELSE** - specify a block of code to be executed, if the returning condition is false.
34. **ELSE-IF** - specify a new condition to test, if the previous returning condition is false.
35. **WHILE** - loops through a block of code as long as a specified condition is true.
36. **CASE** - allows the user to apply multiple conditions to perform different sets of actions.